

Dhia Eddine Anis Benflis

Software-Engineer · Front-end Developer

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Skills & Tools

Languages

TypeScript JavaScript HTML/CSS SQL Dart C C++

Technologies

Frontend frameworks

React Next.js Vue.js Vuetify Flutter

State management

Riverpod Redux Recoil

UI libraries

Tailwind CSS Framer Motion GSAP Spline SwiperJs MUI

Shadcn ThreeJs

Backend

Firebase Express.js Appwrite Strapi

Databases & ORM

MySQL NoSql Sqlite Prisma

Monitoring, testing, doc

Jest Grafana Prometheus Swagger Storybook

Tools & Software

Software

Azure Devops Git CI/CD Figma Postman Insomnia Vscode

Operating Systems

Windows Linux macOS

Project Management

Agile Scrum Kanban

Languages

Underline indicators

Arabic (native) English (proficient) French (beginner)

Education

University of Batna — Computer Systems Engineering (Masters)

📅 Oct 2022 - Jun 2024

University of El Tarf — Information Systems (Bachelor's)

📅 Oct 2018 - Jun 2022

Experience

Condor Group — Junior Full-Stack Developer (on-site)

📅 Mar 2024 - Present

React Flutter ExpressJs MySQL MongoDB Azure Devops Git Agile Figma

- **Worked in a team of 5** engineers to develop and maintain web/mobile applications, APIs and internal tools.
- **Collaborated with cross-functional teams** to design, develop and ship new products & features
- **Managed projects** with Agile methodologies, utilizing tools like Notion and Azure boards to track progress and facilitate team collaboration.
- **Participated in creating scalable and maintainable architectures** for web and mobile applications, setting best practices for the team.
- **Integrated CI/CD pipelines** using Azure DevOps to streamline and automate deployment processes, significantly boosting productivity by eliminating manual deployments.
- **Worked on fixing bugs and refactoring** the legacy code for the E-faciliti website and dashboard and customizing it for multiple banks (BDL, BEA... etc)
- Managed and delivered web applications and APIs, consistently meeting project deadlines.

Freelance — Flutter & Web Developer

📅 Jul 2022 - Mar 2024

Flutter React NextJs Firebase Appwrite Figma Git/Github

- Collaborated with clients to develop software solutions tailored to their specific needs
- Built and deployed various applications using Flutter, Firebase, and other relevant technologies.
- Developed and deployed fully responsive, SEO-optimized websites using React, Next.js, and Vue.js.

Originova — Front-end Developer (on-site)

📅 Jan 2024 - Feb 2024

Vue.js Vuetify Git/Gitlab Nuxt.js Figma

- Worked on fixing bugs, refactoring and editing a Nuxt.js website according to client needs
- Turned Figma UI/UX designs into fully responsive webpages using Vue.js

Evolt — Flutter Developer (hybrid)

📅 Nov 2023 - Dec 2023

Flutter Figma Git/Github Google Maps API Mapbox OpenStreetMap

- Worked on rebuilding and redesigning a vehicel tracking mobile app using Flutter to optimize Performance and add new features
- Learned to work with maps APIs (Google, Mapbox ...etc) to retrieve and display real-time tracking data.

Projects

 **Ocean Bridges - Website**

📅 July 2024

React Responsive SEO Framer-motion Tailwind Typescript

Worked closely with UI/UX designers to developed a fully responsive website for Ocean Bridges, a Lloyd's coverholder, providing custom insurance solutions.

View project at [🔗 https://ocean-bridges.vercel.app](https://ocean-bridges.vercel.app)


 **Health Tracker - Mobile App**

📅 Apr 2022 - June 2022

Flutter Firebase Auth Firestore Firebase Storage Bloc RESTful API

A feature rich mobile application with the goal of helping people track their fitness progress, encourage a healthier lifestyle using gamification, and connect fitness enthusiasts from around the world.

More details at [🔗 https://github.com/AnisDhia/health_tracker](https://github.com/AnisDhia/health_tracker)


 **My Farm - Startup**

📅 May 2024 - June 2024

Flutter Firebase Gemini Firebase Storage Riverpod RESTful API

Worked as a **mobile developer and UI/UX designer** in a team of 5 to develop a marketing platform for everything agriculture, whether you're looking to buy, sell or rent agricultural products, services, equipment or properties.

The app features a recommendation system and an AI assistant to help users with decisions on what to buy/sell.

 **Triggered - Mobile App**

📅 June 2023 - Aug 2023

Flutter Appwrite Riverpod Figma

A social networking platform for expressing and engaging in provocative discussions in real-time.

More details at [🔗 https://github.com/AnisDhia/triggered_app](https://github.com/AnisDhia/triggered_app)

Roach Engine - 2D game engine

📅 Feb 2020 - Present

C++ SDL2 CMake

To fuel my passion for game development, I attempted to create my own engine to better understand how games work under the hood. I successfully implemented a simple entity-component system, a collision system (AABB), basic 2D physics (velocity), and rendering. I also optimized the game loop using multi-threading to separate the updating and rendering loops from handling events, resulting in a smoother experience and faster feedback.

✦ see all of my projects on my portfolio: [🔗 anisdhia.dev](https://anisdhia.dev)